Introduction

The course will explore multiple aspects of digital humanities -- a term loosely defined as the intersection between humanities research and scholarship and computing applications. Digital Humanities is both an academic discipline and a practice that defines new directions for research, teaching and learning. The course will provide a foundation in humanities scholarship and the various disciplines. Lectures and discussions will focus on the following: research methods and essential resources, tools and methods used by digital humanists, new trends in scholarship, planning and managing digital projects, new models for publishing, and funding. The course will also focus special attention to the role of libraries in supporting digital humanities.

Instructional Methods

The course will consist of lecture and discussion. Students are expected to come to class prepared to answer questions and engage in discussion based upon readings, lectures and research findings.

Assignments and General Information

No hand-written assignments. Assignments must be handed in on time. Make-up work cannot be assigned to supplement grades. Attendance is mandatory. Any absence will directly impact the final grade.

Class Participation
10%

Assignment #1
Website Evaluation
25%

Assignment #2
Digital Research Tools
25%

Final Project
40%
Grading

10% Attendance (mandatory) and Class Participation
25% Assignment #1
25% Assignment #2
40% Final Project

Required Reading


Assigned Readings:
- Introduction
- Part 1 -- All chapters
- Part 2 -- Chapters 5 & 6 and the Blog Posts
- Part 3 -- Chapters 11 and 13
- Part 4 -- Chapters 14 - 16, Blog Posts
- Part 5 -- Chapter 20 & 22, Blog Posts
- Part 6 -- All chapters

Additional articles are listed for each day.


Recommended Reading

*Digital Humanities Quarterly*. Browse content.

Books

Available at http://chnm.gmu.edu/digitalhistory/

Available at http://www.digitalhumanities.org/companion/

Syllabus

June 6
11:30 am – 5:30 pm
Avery Fisher Center

INTRODUCTION AND BACKGROUND
Major Topics:
- Introduction
- Defining Digital Humanities
- History of Electronic Texts with guest speaker Bob Scott
- Overview of the Humanities
- Traditional Research Methodologies in the Humanities, Social Sciences, and Sciences

Reading:

June 7
11:30 am – 3:00 pm
Avery Fisher Center

READING THE DEBATES

Major Topics
- Building Digital Libraries
- Reading the Debates -- Digital Humanities (focus on readings from Gold – student led discussion)
- Internet and Google “Everything”
- Ebooks
- Cloud Computing
- Web 2.0 and Social Media
- Introduction to Digital Centers

3:00 pm – 5:00 pm
Digital Studio Tour & Computer Lab

Assignment #1
- DUE: June 8

Reading:


June 8
11:30 am – 5:30 pm
AFC
TOOLS AND METHODS

Major Topics
- Tools for Digital Humanists
- Textual Analysis
- Mapping
- Visualization
- 3D Modelling
- Images
- Citation Management
- Media Management

DISCIPLINES AND DIGITAL HUMANITIES

Major Topic
- Literature: close vs. distant reading of texts
- Music, Dance, Film and Theatre: performance, ephemera and digital capture
- Popular Culture: games
- Non-print resources: how to read a film
- Fine Arts: authenticity in reproduction

Reading:


June 9
11am – 1pm
Meet in Bobst – main entrance level

Assignment #2
- Due: June 10

1:00 pm – 5:00 pm
Computer Lab

MORE DISCIPLINES/NEW PUBLISHING MODELS/BIG DATA

Major Topics
- Philosophy & Religion: comparative editions
- Biographical sources: online resources
- Primary Sources and Special Collections: online collections and portals
- New Publishing Models – Open Access, Repositories, Media Commons….
- Big Data
Reading:


**June 10**
**11:30 am – 5:30 pm**
**Avery Fisher Center**

**PROJECT MODELS AND THE LIBRARIES AND DIGITAL HUMANITIES**

Major Topics
- Funding and Grant Proposals
- Managing large-scale projects with guest speaker David Millman
- Preservation and Digital Repositories
- Role of the libraries outside of the digital centers
- Digital Commons
- Summary

Reading: